

Deadly Demise 1

M

8"

T

10

SV

2+

W

10

LD

8+

OC

3

125 PTS

Base 60mm



1

KOMMANDO

2

BEWEGUNG

3

BESCHUSS

Bright Lance

R	A	BS	S	AP	D
36"	1	4+	12	-3	D6+2

VERWUNDET

2+	3+	4+	5+	6+
T1-6	T7-11	T12	T13-23	T24+

Flamer

ASSAULT

IGNORES COVER

TORRENT

R	A	BS	S	AP	D
12"	D6	N/A	4	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3	T4	T5-7	T8+

Scatter Laser

SUSTAINED HITS 1

R	A	BS	S	AP	D
36"	6	4+	5	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3-4	T5	T6-9	T10+

Shuriken Cannon

LETHAL HITS

R	A	BS	S	AP	D
24"	3	4+	6	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

Shuriken Catapult

ASSAULT

R	A	BS	S	AP	D
18"	2	4+	4	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3	T4	T5-7	T8+

Starcannon

R	A	BS	S	AP	D
36"	2	4+	8	-3	2

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-7	T8	T9-15	T16+

► Aeldari Missile Launcher - Starshot

R	A	BS	S	AP	D
48"	1	4+	10	-2	D6

VERWUNDET

2+	3+	4+	5+	6+
T1-5	T6-9	T10	T11-19	T20+

► Aeldari Missile Launcher - Sunburst

BLAST

R	A	BS	S	AP	D
48"	D6	4+	4	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3	T4	T5-7	T8+

4

ANGRIFF

5

NAHKAMPF

Wraithbone Fists

R	A	WS	S	AP	D
Melee	4	4+	7	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-6	T7	T8-13	T14+

► Ghostglaive - Strike

R	A	WS	S	AP	D
Melee	4	4+	10	-3	D6+1

VERWUNDET

2+	3+	4+	5+	6+
T1-5	T6-9	T10	T11-19	T20+

► Ghostglaive - Sweep

R	A	WS	S	AP	D
Melee	8	4+	7	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-6	T7	T8-13	T14+

VERTEIDIGUNG

Fated Hero

At the start of the battle, select one of the following keywords: Infantry, Monster, Mounted, Vehicle. Each time this model makes an attack that targets a unit with the selected keyword, re-roll a Hit roll of 1 and re-roll a Wound roll of 1.

IMMER / EINMALIG

Psychic Guidance

While this model is within 12" of one or more friendly Aeldari Psyker models, improve the Ballistic Skill and Weapon Skill characteristics of weapons equipped by this model by 1 and it has a Leadership characteristic of 6+.

GEGEN DIESE EINHEIT

W10 · RW 2+ · 10 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S20+	S11-19	S10	S6-9	S1-5

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
2+	3+	4+	5+	6+

REGELN & KEYWORDS KURZ

Deadly Demise 1 This ability always takes the form Deadly Demise X.

ASSAULT Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

IGNORES COVER Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...

LETHAL HITS Each time an attack made with a [LETHAL HITS] weapon results in a critical hit, you can choose for that attack to automatically wound the target.

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

TORRENT Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

AUFSTELLUNG

1x Wraithlord

Ausrüstung: Bright Lance, Flamer, Scatter Laser, Shuriken Cannon, Shuriken Catapult, Starcannon, ► Aeldari Missile Launcher - Starshot, ► Aeldari Missile Launcher - Sunburst, Wraithbone Fists, ► Ghostglaive - Strike, ► Ghostglaive - Sweep

• This model must be equipped with 2 of: Shuriken Catapult, Flamer.

• This model can be equipped with up to 2 of: Aeldari Missile Launcher, Bright Lance, Scatter Laser, Shuriken Cannon, Starcannon.

KEYWORDS Wraithlord, Wraith Construct, Monster, Walker, Aeldari, Ynnari · FRAKTION Asuryani